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After Reading

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ABOUT THE SERIES

THE SCHOOL OF LABYRINTH BOOKS

In a dark forest there is a place called the School of Labyrinth. It is different to any other school you may know. Students come here from all over the world; some choose to come, others don't have a choice. In the School of Labyrinth there are many dangerous and difficult puzzles to test the students' knowledge and skills. Only one student can complete all the challenges and reach the final prize – and only you can decide who that is.



Meet Onur.

Onur is very clever and she has an amazing memory. Can it help her win the School of Labyrinth prize? And why does she want to win it?



Meet Ilsa.

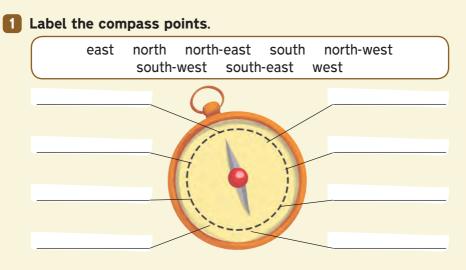
Ilsa's mother is a School of Labyrinth winner. But now Ilsa's family has nothing and she needs to win the prize. Can she win?

The Spelling Bee is the first book in the School of Labyrinth mystery adventure series. Each book is a maze reader, which means that you, the reader, can make decisions along the way about what the characters do in the story. Each decision you make leads you to a different version of the story and a unique ending: so choose carefully!

To help you make the best decisions you need to know these words. Use a dictionary to look them up.

competition labyrinth memory

BEFORE READING

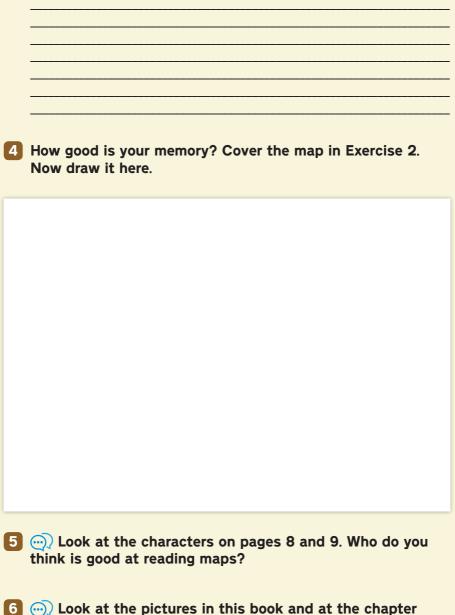


2 Look at the map and read the sentences. Then tick (✓) true (T) or false (F)?

| | - F |
|---|-----|
| a There is a hill north of the farm. | |
| b The School of Labyrinth is south-east of the bridge. | |
| c The road is south of the farm. | |
| d The river is south-west of the School of Labyrinth. | |
| e The farm is west of the river. | |
| f The School of Labyrinth is south-west of the farm. | |



3 Correct the false sentences in Exercise 2.



titles on page 3. Why do you think it might be important in this story for the characters to be good at reading maps?



CHAPTER 2 The map

GUESS! WHAT HAPPENS NEXT?

- A The children get lost.
- **B** The children see an animal.
- **C** The children read a map.
- **D** The children meet a teacher.

The door on the stage closes behind the six children. They follow the headteacher down a long hallway with many pictures on the walls. He doesn't speak to them.

One of the girls stops and looks at the pictures. She has black hair and she's wearing sunglasses[•]. Her name is Lulu.

She reads the names: 'Medusa, Cyclops, Minor Tour, Major Tour'. 'They're ugly'!' says Magnus.

'And scary[•]!' says Onur.

'They're horrible[•]!' says a girl with blonde curly hair. Her name is Ilsa. 'Are they monsters?' asks a girl with long red hair. Her name is Steffi.

The headteacher stops and looks at them.

'They are the TEACHERS!' he says. 'No talking!'

'You can't stop me from talking!' says Steffi.

The headteacher looks at her and smiles. It's not a nice smile. Then he walks on and the children follow him. They come to a big room with a table in the middle. On the table there is a map.

'Children,' says the headteacher, 'I hope[•] you know why you are here.' The children look at each other.

'The School of Labyrinth is very old and very special[•]. We can give ONE of you a very special prize. But, there is also a price[•] when you come to the School of Labyrinth. Lose[•] and you stay here. Do you understand?'

'I understand,' says Eric.

'I understand,' say the girls.

'I don't understand!' says Magnus. 'Stay here? But my teacher...'

'You are here, Magnus,' says the headteacher, 'to win a prize. Your teacher wants you to win this prize. Or, maybe they want you to lose!'

'No!' says Magnus. 'My teacher says I'm very good and very clever!'

Eric laughs and says, 'You? Ha! Your teacher wants you to stay here forever!'

Glossary

- hope: want it to be true
- horrible: not nice
- lose: don't win
- price: (here) result when you don't win
- **scary**: that make you feel afraid
- **special**: very important and very good

• sunglasses:

ugly: opposite of beautiful

The Spelling Bee 🔇

The headteacher laughs, too. It is not a nice laugh. The children look at him. His face seems even whiter and his eyes seem even redder and now his teeth are very long.

'He's... you're... a vampire[•]!' says Eric.

'Look at the map of the school,' says the headteacher. 'Then choose the correct path[•]. You have ten seconds.'

They look at the map on the table. It's very big and there are many paths – too many to remember. Some of the paths don't go anywhere[•]. Others go in circles[•].

'How can we remember that? It's too big! This isn't a spelling competition, it's a memory test' says Steffi.

'I can do it,' says Onur. 'I've got a good memory.'

'This is stupid!' says Steffi. 'Stupid maps and stupid monster teachers!'

Suddenly, the lights go out. It's dark in the room and there is a cold wind.



- anywhere: to any place
- in circles: in the same direction again and again
- path: small road to walk on
 - vampire:



AFTER READING VOCABULARY

Listen and write the correct spelling of each word and then match to the correct picture.



AFTER READING CAMBRIDGE ENGLISH EXAMS

K A2 Key English Test Reading and Writing Part 4

1 Read the extract from the story. Without looking at the story, choose the best word for each space.

The stadium is quiet. 1_____ is waiting. The headteacher looks at the two girls. The bees are 2_____ them both in the air over the honey lake. 'The last word is... EMBARRASSED.' 'Oh no...' thinks Ilsa. 'Hurry!' says the headteacher. The queen bee buzzes. She's very 3_____ and she's very close. 'I know!' says Onur. 'No! I 4_____ to win!' shouts Ilsa. Onur looks 5_____ Ilsa, then she looks 6_____ at the big queen bee. She wants to win! But 7_____ happens to the other children at the School of Labyrinth? Then she 8______ about her brother and her family. 'Onur, answer now, please!' says the headteacher. 'Or the gueen bee...' Onur hears the gueen bee next

- 9_____ her ear.
- 1 A All **B** Everyone **C** People **2** A holding **B** having **C** taking 3 A noise **B** up **C** loud 4 A need B must C am C in **5 A** at B on 6 A to B up C into 7 A which B why C what 8 A thinks B looks C says **9 A** at **C** in B to